

Stop-frame animation Construction

Key Vocabulary

Tier 1: flip book

Tier 2: drawings, improve, stop-frame

Tier 3: animation, sequence, evaluate,

media-import, transition

Prior Knowledge

Year 3: Connecting systems.

Year 2: Digital photography.

Year 1: Digital painting.

Where next? Future learning

Year 4: Audio editing.

Year 5: Vector drawing.

Year 6: 3D modelling.



My Component Knowledge:

Lesson 1: I can explain how a picture moves.

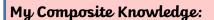
Lesson 2: I can relate animated movement with a sequence of images.

Lesson 3: I can plan an animation.

Lesson 4: I can identify the need to work consistently and carefully.

Lesson 5: I can review and improve an animation.

Lesson 6: I can evaluate the impact of adding other media to an animation.



I can use a create a stop-frame animation using my planning and design.

My Powerful Knowledge:

I am developing my knowledge of animation and manipulating computer resources to create the desired outcome.



What is a stopframe animation?

How can I add features?

How can I design an animation?

